# CSC 402 Advanced Data Structures Dr. Melissa Wiggins MCC 306 (601) 925-3874

COURSE CREDIT:	3 hrs. credit	PREREQUIS	<b>TES:</b> CSC 216 I	Data Structures
<b>OFFICE HOURS:</b>	MWF 9-10, TR 8-9, TW 1-3, F 11-12, other hours by appointment			
TEXT:	<u>Algorithm Design: Foundations, Analysis, and Internet Examples</u> Michael Goodrich & Roberto Tamassia			
<b>OTHER MATERIALS:</b> Access to a computer with Java 2 SDK ver 1.5 and the Internet.				
DESCRIPTION:	A study of data structures and algorithms designed for their implementation. Lists, arrays, stacks, queues, deques, queues, graphs, trees and tree structures, and various search and sorting techniques will be covered.			
RATIONALE:	This course is required of all majors in Computer Science and is an elective course for majors in Computing and Information Systems.			
<ul> <li>LEARNING OBJECTIVES: After successfully passing this course, the student will be able to</li> <li>Identify the data structure that is best suited for solving a particular problem</li> <li>Understand the time complexity of various data structures</li> <li>Use various data structures to solve problems.</li> </ul>				
<b>EVALUATION:</b> The instructor reserves the right to make changes as necessary.				
Exams: There will be two exams worth 200 points each.				
Assignments:	There will be 4-5 programming/problem solving assignments worth a total of 400 points.			
Final Exam:	There will be a comprehensive final examination given at the time specified by the college. This examination will be worth 200 points. Saturday, December 8, 2007, 8:00a.m 10:00 a.m.			
Grading Scale:	900 - 1000 points 800 - 899 points	A B	600 - 699 points 0 - 599 points	D F

CLASS ATTENDANCE: The student is expected to attend classes. Regulations for class attendance are given in the Class Schedule. Remember in a MWF class 12 absences is an automatic F. Three tardies count as one absence in this class. (See the Mississippi College catalog).

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700 - 799 points

MAKE-UP WORK & TESTS: Students are expected to take tests on the day they are assigned. However, it is the student's responsibility to contact the instructor in case of an emergency illness or death in the family **before** the test. At that time the student and instructor will agree on a time for the make-up exam. This time should be within 2 days of the missed test. Assignments are to be turned in on the day they are due!! All work is due at the beginning of the class period. Any work not turned in will lose 10% credit for each school day **until the third day**. The due date at the beginning of class is day 1. No work will be accepted after the third day. Under no circumstances will work be accepted after the assignment has been graded and handed back in class. Laboratory work will be due at the end of each week's lab at which time a lab quiz will be administered. Exceptions to this may be made at the instructor's discretion.

**ACADEMIC INTEGRITY:** This statement on academic honesty in computer science courses is an addendum to the Mississippi College policy 2.19 found at

<u>http://www.mc.edu/publications/policies/academic/219.wpd</u>. In a computer science class individual effort is expected. Student misconduct not only includes cheating on tests, but also extends to copying or collaborating on programming assignments, projects, lab work or research unless otherwise specified by the instructor. Using other people's accounts to do your work or having others do your work is prohibited. Close proximity in lab does not mean collaboration is permitted. NOTE: Discussing logical solutions to problems is acceptable, exchange of code, pseudocode, designs, or procuring solutions from the Web, other texts, the Internet or other resources on or off campus is not acceptable.

## *First offense: grade of 0 for all parties involved unless the "guilty" party can be determined Second offense: grade of F in the course*

**SPECIAL ACCOMMODATIONS:** If you need special accommodations due to learning, physical, psychological, or other disabilities, please contact Dr. Buddy Wagner in the Counseling and Career Development Center. He may be reached by phone at (601) 925-3354 or by mail at P. O. Box 4016, Clinton, MS 39058.

## DROPPING A COURSE: LAST DROP DATE - October 26

Students cannot withdraw after this date with a W (passing) unless the three following criteria are met:

- Extenuating circumstances (clearly outside the student's control)
- Passing the course at the time of withdrawal
- Does not have excessive absences at the time of withdrawal

# NOTE: Dropping <u>after the THIRD (3rd) WEEK</u> will result in a grade of W appearing on your permanent record (transcripts). See

http://www.mc.edu/publications/policies/academic/213.wpd.

# TENTATIVE COURSE OUTLINE

#### Chapter 1 - Algorithm Analysis

Methodologies for Analysis Asymptotic Notation Math Review Case Studies in Algorithm Analysis Amortization Experimentation

#### Chapter 2 - Basic Data Structures\*\*

Stacks & Queues Vectors, Lists, and Sequences Trees Priority Queues and Heaps Dictionaries and Hash Tables Example

## Chapter 3 - Search Trees & Skip Lists\*\*

Ordered Dictionaries & Binary Search Trees AVL Trees Bounded-Depth Search Trees Splay Trees Skip Lists

#### **Chapter 4 - Sorting, Sets and Selection**

The Set ADT Selection

## Chapter 5 - Fundamental Techniques\*\*

The Greedy Method Divide & Conquer Dynamic Programming

## Exam 1 - Chapters 1-5

## Chapter 6 - Graphs

The Graph ADT Data Structures for Graphs Graph Traversal Directed Graphs Java: Depth-First Search

#### Chapter 7 - Weighted Graphs\*\*

Single-Source Shortest Path All-Pairs Shortest Paths Minimum Spanning Tree Java: Dijkstra's Algorithm

#### Chapter 8 - Network Flow & Matching

Flows & Cuts Maximum Flow Minimum-Cost Flow Java: Minimum-Cost Flow

#### Exam 2 - Chapter 6-8

#### Chapter 9 - Text Processing\*\*

Strings & Pattern Matching Algorithms Tries Text Compression Text Similarity Testing

# Chapter 14 - Algorithmic Frameworks

External-Memory Algorithms

#### Other parts of other chapters as time permits

# **\*\*Programming Assignment Given**

# **Program Submission Guidelines**

All programs should be submitted by e-mail as an attachment. Source code must be submitted as well as <u>all</u> files necessary for the programs execution. The e-mail message should contain the following information:

- •Author's name
- •Date completed
- •Brief problem description
- Statement regarding whether the program works or not.

• If the program does not work, a brief but concise description of what is wrong and what it will take to "fix" it.